

USER MANUAL

TKD Scoring System



01. New WT Rule Setup

TKDScore V2.0.19C Simulation

1

2

1

GAM-JEOM
0

	R1	R2	R3	T
Deuk-Jeom	0	0	0	0
Gam-Jeom	0	0	0	0

+

+

+

+

SEQ	ROUND	POINT	DETAIL

Test
Injury
C. Reject +
H. Reject +

Configuration

Rule
External
Division / Level

Court

1

Channel Select
CH11 - 2405MHz
SET

Competition Rule
Best of 3

Classification
☒ 1 : 1
☐ Team 2:2
☐ PARA

Round Set
3 Round
Gam-jeom Limit
5

Match Time
2 : 00
Video Quota
1

Match Time 2
:
☒ Win by Point Gap
15

Rest Time
1 : 00
☐ Win by Point Ceiling
40

Key-Shi Time
1 : 00

Equipment

PSS
Scoring
Body + Head
e-Socks
Use
☐ Use Kgf Unit for Hit Level

Judge Number
1

Protector Point
Trunk
2
Head
3

☒ PSS Auto Off
☒ Use Vibration
☒ Use Punch
☐ 1280x720 Pixels

Judge Box Button Point
Top
3
Middle
X2
Bottom
1

Apply
Okay
Close

Ver.2.0.19C

+

+

+

+

R3	T
0	0
0	0

+

+

+

+

DETAIL	TIME

Score
Reverse
Reg.
Config

- I. Click 
- II. Check Point Gap
- III. Set Judge Number to 1
- IV. Set Middle Judge Box button point to X2
- V. Select use Punch
- VI. Click Okay

02. Applying Double Gam-Jeom

TKDScore V2.0.19C Simulation

Qualification Senior M -54 kg

CHUNG HONG

Hit Count

GAM-JEOM

2 0

0 1

Information

HONG - Add Double Gam-Jeom

Yes No

ROUND 1

C WIN H WIN

	R1	R2	R3	T	Total	Final	IVR
Deuk-Jeom	0	0	0	0	0	2	1
Gam-Jeom	0	0	0	0	0		

	R1	R2	R3	T	Total	Final	IVR
Deuk-Jeom	0	0	0	0	0	0	1
Gam-Jeom	1	0	0	0	1		

SEQ	ROUND	POINT	DETAIL	TIME
1	1	(+)0	Double Gam-Jeom	2:00

Test Injury C. Reject + H. Reject + Result

Score Reverse Reg. Config

Judge Box – Update Features

